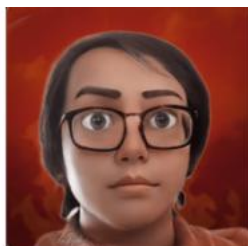




TEAM



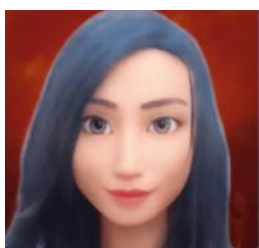
Minh Nguyen
Founder/CEO



Anthony Chu
CTO/Co-founder



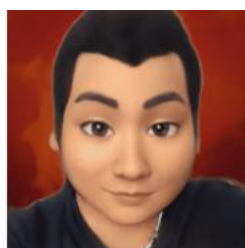
Steven Lee
Co-founder



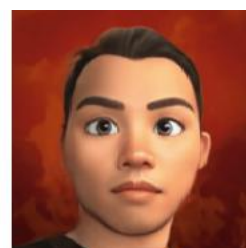
Huong Nguyen
Game Design



Viet Nguyen
Project Lead



Hai Ngo
Fullstack Developer



Hoan Ngo
Art Director

Planet Sandbox is developed by **Defun Studio** - a passionate and professional team in blockchain technology & game development. Their vision is to bring the best game experience to players. Below are links to the profiles and portfolio of the three top project leaders:

1. Nguyen Hoang Minh - CEO/Founder - game development since 2013

<https://minhnh.tech/>

<https://www.linkedin.com/in/hoangminhnguyen>

2. Steven Lee - Blockchain Leader/ Co-founder

<https://www.polrare.co>

<https://nmb.com.vn/>

<https://www.linkedin.com/in/stevenlee2806>

3. Anthony Chu - CTO/Co-founder - 8 years experienced with Unity game development

<https://www.linkedin.com/in/anthony-chu-epicrunes>





ADVISORS



[Thi Truong – Co-founder & CEO – PolkaFoundry | LinkedIn](#)

Thi has been a blockchain soldier with hands-on in-depth experience in blockchain area for several years. He started as a Software Engineer, then Solution Architect, then a Director at FPT Corp. After leaving FPT, he joined Kyber Network, one of the most successful blockchain projects in Asia, as a Product Manager.

Thi founded PolkaFoundry at the end of 2018 after getting frustrated with blockchain dapps' UX, with the determination to make the benefits of blockchain more accessible to normal people.

DEC: *What makes the team behind it special/the best fit to accomplish the goal? How are the advisors helping the project?*

PSB: *Our team is a very experienced team with more than 7 years of experience in game industry and more than 2 years of experience with Blockchain technology. We are a team of 20 people at the moment and will upscale to more than 30 at the end of the year. Our advisor are Mr.Thi from IceteaLabs, Mr.Eric from ExNetwork, Mr.Larry from Basics Capital. They all help us to connect with reputable VC, network with KOL and provide strategic advise.*





Mr. Eric — CEO of **Exnetwork Capital** — a hyperconnected early stage fund/incubator has over 10 active communities centered around various crypto and a global footprint with connections in all the major continents for maximum strategic value.



Larry is the founder of **Basics Capital**. He has over 5 years of experience in the blockchain industry and has led investments in hundreds of projects. He is also the advisor of Arche Protocol, BSCstation, Fintropy and KnightWar among others.





ABOUT THE PROJECT

Planet Sandbox is the ultimate physics-powered sandbox shooting game. Build and own arenas to fight other players in different game modes using own NFT weapons and accessories. The players will be provided with the builder tool to customize every object in their inventory. The items combined will be the base to build the sandbox world. Additionally, PlanetSandbox is developed in play-to-earn module, in which all game modes have other profit opportunities - powered by the **\$PSB** and **\$PULV**. As a sandbox owner, you can customise your land with limitless building items, design game modes for others to join and play. The land will become a business where you sell or earn passive income through the renting system. The land system provides creators with various possibilities to build on diverse sceneries and landscapes such as Grass, Desert (with oasis), Mountain, Toxic Wasteland, Arctic, ... etc. There will be three different modes, which participants can use:

Building mode

This is one of the core functions of the game. When the player first enters the game, they will be provided a Builder Tool to customize basically every object in their own universe. For example, they can alter the geographical characteristics of the sandbox such as landscape, weather and gravity. Many more features namely Building, Furniture and NPC are available for the players to manifest the maximum potential of creativity. Once created, the Owner of Land can set game rules for games such as combat, zombie mode or racing inside the sandbox and invite other players to participate in these games. All Published Land can be traded or leased to earn in-game currency.

Multiplayer mode

Players can join friend's sandbox or other players' to play games. Things start to get exciting because every Land has an unique set of rules announced by the Owner. There are some preset game modes:

Deathmatch: shooting game with weapons

Treasure hunting: finding the hidden items and avoid dangerous NPC

Players will be rewarded with NFT items, tokens and loot boxes.





PvE mode

Role-playing to compete with diverse NPC and win the prize. All the NPC are NFT items and AI-controlled. Players can select the level of difficulty to complete the mission. Some built-in PvE mode:

Tower defense: protect your base from NPC such as zombies or invasion soldiers

Racing: compete with NPC, avoid the obstacles and be the first to arrive

Rarity is defined by NFT properties. Each object will have its own categories and properties that define its characteristic: buildings, furniture, landscape, vehicles, weapon, armora, npc

***DEC:** what about the play to earn part in the game?*

***PSB:** The game will be an ecosystem with different types of players, but all will benefit.*

First: You can be the owner of the land, build your own world, build a game mode for others to participate in and profit according to the participation. Therefore, if you do well and creative enough to attract players, you can make a huge and sustainable passive income.

Second: You can be a shop owner, selling consumables such as ammunition, gasoline, character skins and lots more

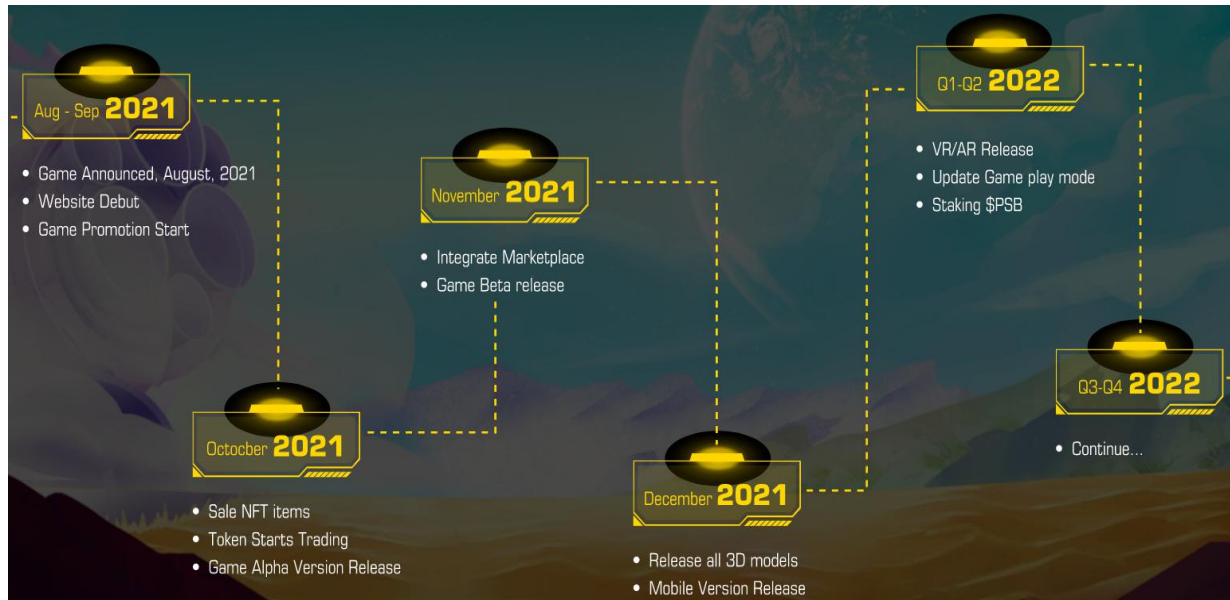
Third: If you already own a shop or land, you can run for a place in the Planet Council of Players. They are the people who will decide the general laws, taxes and fees of all land.

The last: What if you have no initial investment, no problem, you can join the game as a warrior, participate in game modes, beat other opponents and receive game incentives through the quest system, leaderboard, and loot box.





I. ROADMAP



DEC: Can you share your Roadmap & Marketing strategy in the next 6 months?

PSB: Of course. We are working hard every day to complete the game in time for the game's release date in November. The web version of the game will be released in November, and for Quarter 1 next year we will have 3D marketplace and release the mobile and PC version. About marketing, we are doing a series of AMA with our partners, and also exciting events such as meme contest and airdrop. All the latest information about the game is announced on our official channels including Telegram, Twitter and Medium. Please look forward to our game release.





GO-TO MARKET STRATEGY			
	INITIAL PHASE	DEVELOPMENT PHASE	EXPANSION PHASE
MAIN OBJECTIVES	<ul style="list-style-type: none">• Game launch• Get market awareness• Building the PlanetSandbox care community member	<ul style="list-style-type: none">• New gaming features• More cross-chain NFT interoperability• Grow community base & acquire more active players/investors	<ul style="list-style-type: none">• New exchanging listing• Expand market size to new countries• Expotential users growth
STRATEGY	<ul style="list-style-type: none">• Build official social platforms• New partnerships/ Advisors• Airdrop events• Community contests & missions• AMA events• Influencers awareness (NFT gamers & Crypto)• Crypto media coverage• Extremely attractive rewards for early adopters	<ul style="list-style-type: none">• New gaming platforms release• More community events• Weekly review on YouTube channel• More influencers awareness (NFT gamers & Crypto)	<ul style="list-style-type: none">• Maintain a high in-game rewards to attract new players• Get listed on top tier crypto exchanges• More well-established partnerships and influencers from local targeted countries

The release of the game (web version) will be in **November 2021** - now players can check the web-show-case wich has been officially announced by The Minders Studio. It shows potential players how NFTs (weapons and lands) will looks like and how they can create them. Users also have the possibility to select a various lands and explore them in the game-play view!

The link: <https://play.planetsandbox.io/>





II. TOKENOMICS



TOKEN INFORMATIONS:

Name: PlanetSandbox

Ticker: \$PSB

Total Supply: 100,000,000

\$PSB is **BEP20** token.

Total fund raised: \$1,975,000

Initial Market Cap: \$475,000

UTILITIES:

- NFT transaction fee
- Rewards from Platform
- Platform Governance
- In-game transactions

M: So what are the benefits of holding \$PSB token at an early stage?

S: We will reward random NFT items to holders who keep PSB tokens in their wallet for specific days and in sufficient quantity. Those NFTs can be traded at the marketplace for more \$PSB. Moreover, staking \$PSB also has a high rate of return. We want to express our gratitude to the loyal players.





	Distribute	Tokens	Tokens Price	Raised	Initial Tokens
Seed	3%	3,000,000	\$0,075000	\$225,000	300,000
Private sale	15%	15,000,000	\$0,100000	\$1,500,000	1,500,000
Public	2%	2,000,000	\$0,125000	\$250,000	2,000,000
Team & Advisor	20%	20,000,000			
Reserve	23%	23,000,000			
Marketing & Partnership	3%	3,000,000			
Game Incentives	25%	25,000,000			
Liquidity & Listing	7%	7,000,000			
Airdrop	2%	2,000,000			

SPSB DISTRIBUTION:

Seed - 5% TGE, 5% TGE next month, then 3 months cliff, vesting monthly for 12 months

Private sale - 5% TGE, 5% TGE next month, then 3 months cliff, vesting monthly for 12 months

Public - 50% TGE, then monthly release for 2 months

Team & Advisor - 8 months cliff, then monthly release for 48 months

Reserve - monthly release for 48 months

Marketing & Partnership - 20% TGE, then monthly release for 6 months

DEC: So in order to participate in the public sale round, what do members need to prepare?

*PSB: We will launch IDO on **RedKite** and **GameFi**. Public sale for everyone with a listing price of \$0.125. If you not want to miss out on this, please prepare an account, KYC them on Redkite and GameFi to ready to become the first \$PSB holders*





PLANET SANDBOX

Successfully raised \$1.5 MLN through private round -
investors:





SOCIALS:

<https://planetsandbox.io/>

<https://planetsandbox.medium.com/>

<https://discord.gg/zwpC6EAatV>

<https://twitter.com/planetsandbox>

<https://t.me/planetsandbox>

Youtube: <https://bit.ly/3DIId2KI>

PlanetSanbox x DEC - AMA

<https://bit.ly/3zBw41S>

